

U8 4V4 CURRICULUM

WEEK 9 MOVES TO UNBALANCE

Be creative | Take risks | Drive into space



Age: U8 4v4 | Moment: Attacking | Area of the field: All field |

Week: 9 | Tech Toolkit: | Dribbling/Shoot/Creativity | Spread out / Finish |

Area of the field: All field |

Action: Pass or dribble forward / Spread out / Finish |

Objective: To teach shooting technique and creating scoring opportunities



3 MINUTE PLAY | 1 MINUTE REST

SET UP

- 2 x small fields with goals/cones
- 10/15 wide x 15/20 long

DESCRIPTION

- Play Iv1 to 2v2 as players arrive
- Play 1v1 or 2v2 on 2nd field.
- Rotate players on each field.
- Start with large supply of balls
- Encourage players to not chase balls
- Get another ball in quickly.

PHASE 2 – SAFE BASE 12 MINUTES 3

3 MINUTES PLAY | 1 MINUTE REST

SET UP

20 x 15 yard area with small triangles marked with yellow cones.

DESCRIPTION

- Players dribble ball away from red player stopping in a safe base (triangle)
- Red player attempts to tag player which freezes them for 10 seconds.
- 1 point for every base visited.
- Set a target number of bases for the team to score
- · Change Red player each time.

PROGRESSIONS

Add 2nd and 3rd defender

COACHING POINTS

- 1. Small touches to keep ball close
- 2 Head up to see opponents, space & teammates
- 3. Larger touches to change speed
- 4. Use different surfaces of foot to dribble and stop ball

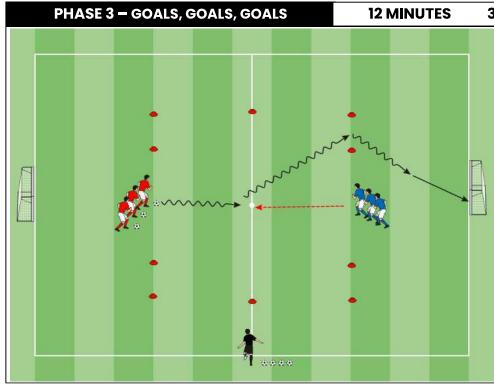
GUIDED QUESTIONS

- 1. How do you know where the nearest open base is?
- 2. How can you avoid the red defender?



L	Age:U6	Moment: Attacking	Area of the field : All field
	Week:9	LACH LAAIVIT LIVINHIING/SHAAT	Action: Pass or dribble forward / Spread out / Finish

Objective: To create chances by using 1v1 moves to unbalance opponent



3 MINUTE PLAY | 1 MINUTE REST

SET UP

- 20 wide x 15 yard rectangle with 4 x 3 yard wide gates.
- Use large goals as shown or cones for galls.

DESCRPTION

- Red player attempts to dribble and beat blue player Iv1.
- Round 1 a point for dribbling through wide gate. If blue player wins ball they attack opposite wide gates.
- In round 2 now give an extra point for scoring on goal after making it through gate.
- Provide a time in which to score (5 seconds).

PROGRESSIONS

- Start with a pass from opposing team or from coach
- Play 2v1 or 2v2

PHASE 4 – 1v1 FUN COINS IN THE BANK

12 MINUTES

3 MINUTE PLAY | 1 MINUTE REST

SET UP

- 2 x small fields with goals/cones
- 10/15 wide x 15/20 long

DESCRIPTION

- Play Ivl on each field.
- If a player scores a goal they put in a coin in their teams bank (cone in red or blue square).
- Both fields go at the same time.
 First combined team score of 5 coins wins.
- Rotate players on each field.
- Start with large supply of balls in between fields.
- Get another ball in quickly.

End with 4v4 Full Field Game

COACHING POINTS

- 1. Small touches to keep ball close
- 2. Use feints (scissors, fake & take) to unbalance defender
- 3. Dribble at speed after finding an opening
- 4. Use body to exaggerate the feint / lvl move.

GUIDED QUESTIONS

- 1. When should you use 1v1 move?
- 2. What should you do if you create an opening?
- 3. How do you know where the open gate/space is?